

科目：程式設計 適用：資工系二

編號：311

考生注意：

1. 依次序作答，只要標明題號，不必抄題。
2. 答案必須寫在答案卷上，否則不予計分。
3. 限用藍、黑色筆作答；試題須隨卷繳回。

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程式題 (每題 10%)

1. What will the following code display?

```
// modulus
#include <iostream>
using std::cout;
using std::endl;

int mod(int a, int b)
{
    do a -= b;
    while (a >= b);
    return a;
}

int main()
{
    cout << mod(622, 7) << endl;
    return 0;
}
```

2. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
// Caesar Cipher
#include <iostream>
using std::cout;
using std::endl;

void enc(char* a, int key)
{
    while (*a)
    {
        if (*a >= 'A' && *a <= 'Z')
            *a = (*a - 'A' + key) % 26 + 'A';
        a++;
    }
}

int main()
{
    char msg[] = "HELLO NCNU";
    enc(msg, 13);
    cout << msg << "\n";
    return 0;
}
```

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3. What will the following code display?

```
#include <iostream>
int main() // bitwise operators.
{
    unsigned s = 6228;
    int i = (s >> 4) & ~(~0 << 3);
    std::cout << i << "\n";
    return 0;
}
```

4. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
// Inheritance
#include <iostream>
using std::cout;
using std::endl;

class Window // Base class
{
public:
    void Create()
    { cout << "Base class Window" << endl; }
};

class CommandButton : public Window
{
public:
    virtual void Create() // "Try to Override a C++ function"
    { cout << "Derived class Command Button" << endl; }
};

int main()
{
    Window *x, *y;

    x = new Window();
    x->Create();

    y = new CommandButton();
    y->Create();
}
```

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5. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
#include <iostream> // Declaring struct and class.
using std::cout;
using std::endl;

struct RECT
{ int left;          int top;
  int right;         int bottom;
}

class CRECT
{
public:
  int left;
  int top;
  int right;
  int bottom;

  CRECT(int x1, int y1, int x2, int y2) // Constructor
    : left(x1), top(y1), right(x2), bottom(y2) {}

  int Area()
  { return (right-left)*(bottom-top); }
}

int main()
{
  RECT aRect = { 10, 10, 60, 60 }; // Initial value
  CRECT bRect(10, 10, 110, 110); // Initial value
  cout << (aRect.right - aRect.left) *
    (aRect.bottom - aRect.top) << endl;
  cout << bRect.Area() << endl;

  return 0;
}
```

6. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
#include <iostream>
using std::cout;
using std::endl;

// This function returns a pointer to an integer
int *max(int a, int b)
{ return (a>b) ? &a : &b; }

int main()
{ cout << *max(53,5) << endl;
  cout << *max(6,28) << endl;
  return 0;
}
```

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7. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
#include <iostream>
using std::cout;

float average(float a, float b);
float average(float a, float b, float c);

int main()
{ // 3.0 will be output as 3
  cout << average(1.0, 7.2, 5.0) << "\n";
  cout << average(7, 0, 5.0) << "\n";
  return 0;
}

float average(float a, float b)
{ return (a+b)/2.0; }

float average(float a, float b, float c)
{ return (a+b+c)/3.0; }
```

8. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
// Pointer to char
#include <iostream>
#include <string.h>
using std::cout;
using std::endl;

int main()
{
  char s[] = "The Chamber";
  char *p1, *p2;
  char c;

  cout << s << endl;

  for (p2=s; *p2 != '\0'; p2++);
  p2--;
  p1=s;
  while (p1 < p2)
  {
    c = *p1; *p1 = *p2; *p2 = c;
    p1++; p2--;
  }

  cout << s << endl;

  return 0;
}
```

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9. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
#include <iostream>
using std::cout;

int main()
{
    int i, n = 622;
    for (i=1; i<7; i++)
    {
        int n = 0;
        for (int j=1; j<=i; j++)
            n += j; // scope of variable n
        cout << n << "\n";
    }
    cout << n << "\n";
    return 0;
}
```

10. Determine whether the following code has syntax errors or not. If it is correct, predict its output. If it is incorrect, point out the mistake(s).

```
// Accessing the members of a class
#include <iostream>
using std::cout;
using std::endl;

class CComplex
{
    double real;
    double imaginary;

    CComplex(double a = 0.0, double b = 0):
        real(a), imaginary(b)
    { }

    CComplex operator+(CComplex w)
    { return CComplex(real + w.real,
                      imaginary + w.imaginary); }

    void Show()
    {
        if (real != 0.0) cout << real;
        if (imaginary < 0.0)
            cout << imaginary << "i";
        else if
            (imaginary > 0.0)
            cout << "+" << imaginary << "i";
        cout << "\n";
    }
};

int main()
{
    CComplex c1(6,2);
    CComplex c2(2,1);
    CComplex c3 = c2 + c1;
    c3.Show(); // "cout << 3.0" will display "3".
}
```